



Vendor: Microsoft

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Fundamentals

Version: DEMO

QUESTION 1

You are developing a Windows Store app. Users must be able to initiate searches by using the Search charm. The app must display the search text in a DIV element named statusMessage. You need to add code to meet this requirement. Which code segment should you add?

- A.

```
WinJS.Application.onactivated = function (e) {
    if (e.detail.kind === Windows.ApplicationModel.Activation.ActivationKind.launch) {
        var statusDiv = document.getElementById("statusMessage");
        statusDiv.innerText = "Searching with query: " + e.detail.queryText;
    }
};
```
- B.

```
WinJS.Application.onactivated = function (e) {
    if (e.detail.kind === Windows.ApplicationModel.Activation.ActivationKind.search) {
        var statusDiv = document.getElementById("statusMessage");
        statusDiv.innerText = "Searching with query: " + e.detail.queryText;
    }
};
```
- C.

```
WinJS.Application.addEventListener("search", function (e) {
    if (e.detail.kind === Windows.ApplicationModel.Activation.ActivationKind.launch) {
        var statusDiv = document.getElementById("statusMessage");
        statusDiv.innerText = "Searching with query: " + e.detail.queryText;
    }
});
```
- D.

```
WinJS.Application.onsearch = function (e) {
    var statusDiv = document.getElementById("statusMessage");
    statusDiv.innerText = "Searching with query: " + e.detail.queryText;
};
```

Answer: B

QUESTION 2

You are developing a Windows Store app. The app includes a handler for the datarequested event. A portion of the code for the event handler is shown in the following code segment:

```
01 function onDataRequested(e) {
02     e.request.data.properties.title = "Order #12345";
03     e.request.data.properties.description = "Track your order";
04     var url = "http://www.fabrikam.com?Order=12345";
05
06 }
```

The app must meet the following requirements:

- The app must share an order tracking link with target apps.
- The app must share URI-type data only.

You need to ensure that the app meets the requirements. Which code segment should you insert at line 05?

- A. `e.request.data.setData(url);`
- B. `e.request.data.setText(url);`
- C. `var link = new Windows.Foundation.Uri(url);
e.request.data.setUri(link);`
- D. `var link = new Windows.Foundation.Uri(url);
e.request.setLink(link);`

Answer: C

QUESTION 3

You are developing a Windows Store app. The app allows users to browse contacts from a social networking site. The app has the following requirements:

- The user must be able to select more than one contact at a time.
- The app must display all of the details for the selected contacts.

You need to ensure that the requirements are met. Which code segments should you use? (To answer, select the correct option from each drop-down list in the answer area.)

```
function selectContacts() {  
    var picker = Windows.ApplicationModel.Contacts.ContactPicker();  
    picker.commitButtonText = "Select";  
    picker.selectionMode =  
      
      
    .then(function (contacts) {  
        ...  
    });  
});  
}
```

```
function selectContacts() {  
    var picker = Windows.ApplicationModel.Contacts.ContactPicker();  
    picker.commitButtonText = "Select";  
    picker.selectionMode =  
    <input type="text" value=""/>  
    picker.pickSingleContactAsync()  
    picker.pickMultipleContactsAsync()  
    Windows.ApplicationModel.Contacts.ContactSelectionMode.fields;  
    Windows.ApplicationModel.Contacts.ContactSelectionMode.contacts;  
    <input type="text" value=""/>  
    picker.pickSingleContactAsync()  
    picker.pickMultipleContactsAsync()  
    Windows.ApplicationModel.Contacts.ContactSelectionMode.fields;  
    Windows.ApplicationModel.Contacts.ContactSelectionMode.contacts;  
  
    .then(function (contacts) {  
        ...  
    });  
});  
}
```

Answer:

```
function selectContacts() {  
    var picker = Windows.ApplicationModel.Contacts.ContactPicker();  
    picker.commitButtonText = "Select";  
    picker.selectionMode =  
    <div data-bbox="174 183 774 271" style="border: 1px solid black; padding: 2px; margin-bottom: 2px;">

picker.pickSingleContactAsync()  
picker.pickMultipleContactsAsync()  
Windows.ApplicationModel.Contacts.ContactSelectionMode.fields;  
Windows.ApplicationModel.Contacts.ContactSelectionMode.contacts;


```

QUESTION 4

You are developing a Windows Store app. You need to allow the app to share content with other applications. Which three actions should you perform in sequence? (To answer, move the appropriate actions from the list of actions to the answer area and arrange them in the correct order.)

- Add a listener for the **datarequested** event of the **DataTransferManager** object.
- Add a listener for the **packagerequested** event of the **DataTransferManager** object.
- Call the **NotifyPropertyChanged()** method on the **DataTransferManager** object.
- Call the **getForCurrentView()** method on the **DataTransferManager** object.
- Set the properties on the **DataTransferManager** object.
- Set the properties on the **DataRequest** object.

Answer:

Add a listener for the **packagerequested** event of the **DataTransferManager** object.

Call the **getForCurrentView()** method on the **DataTransferManager** object.

Set the properties on the **DataTransferManager** object.

Call the **NotifyPropertyChanged()** method on the **DataTransferManager** object.

Add a listener for the **daterequested** event of the **DataTransferManager** object.

Set the properties on the **DataRequest** object.

QUESTION 5

You are developing two Windows Store apps named PhotoApp and PictureAlbum. The apps must meet the following requirements:

- PhotoApp must have access to images on the local computer on which PhotoApp is running.
- PictureAlbum must be able to access the images from PhotoApp.

You need to configure the deployment package settings for both apps to ensure that the requirements are met. What should you do?

- Add the Pictures Library setting to the list of declarations for PhotoApp, and add the Share Target setting to the list of capabilities for PictureAlbum.
- Add the Share Target setting to the list of declarations for PictureAlbum, and add the Pictures Library setting to the list of capabilities for PhotoApp.
- Add the Pictures Library setting to the list of capabilities for PictureAlbum, and add the Share Target setting to the list of declarations for PictureAlbum.
- Add the URI of PhotoApp to the Content URIs list for PictureAlbum, and add the URI of PictureAlbum to the Content URIs list for PhotoApp.

Answer: A

QUESTION 6

You are planning to deploy a Windows Store app to a large number of users. The size of the app is approximately 5 GB. You need to package the app to prepare it for deployment to the Windows Store. How many packages should you use?

- 3
- 1
- 2
- 4

Answer: A

QUESTION 7

You are developing a Windows Store app by using HTML5. The app will be optimized for accessibility. The app must meet the following accessibility requirements:

- Provide support for navigating all user interface elements.
- Provide support for invoking default functionality on the user interface.
- Provide support for use of a computer keyboard.

You need to ensure that the app meets the accessibility requirements. Which actions should you perform? (Each correct answer presents part of the solution. Choose all that apply.)

- A. Set the tabIndex attribute for interactive elements. Dynamically manage the tabIndex attribute for composite elements.
- B. Set the aria-live attribute of user interface elements to polite for important content that changes dynamically.
- C. Ensure that visible text has a minimum luminosity contrast ratio of 1:1 against the background.
- D. Implement event handlers for invoking default functionality.

Answer: AB

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